Jewel Bingo Game Procedures

Introduction

These are the Game Procedures for JEWEL BINGO (the Game). When the Game is played, the Rules for Scratchcard Games (the Rules) and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at **national-lottery.co.uk**.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

Game details

Game Name: **"JEWEL BINGO"** Game Number: **"Game 1397"** Retail Sales Price: **£3 per Scratchcard**

There is a 1 in 3.44 overall chance of winning a Prize on each Scratchcard in this Game. There are 18,901,020 Scratchcard in the initial print run of this Game.

How to play and win

The Play Area has six sections labelled as 'SCRATCH HERE FIRST – CALLER'S CARD' (the CALLER'S CARD), 'CARD 1', 'CARD 2', 'CARD 3' and 'CARD 4' (the CARDS, each a CARD) and 'BONUS GAME'.

The CALLER'S CARD and the CARDS form the Main Game for the purpose of these Game Procedures.

Players can win up to 5 times on a Scratchcard.

Main Game

Each CARD has a red prize table on the left hand side (the Prize Table) and on the right hand side has twenty-five

squares which contain Play Symbols, twenty – three of which are numbers, one of which contains a 'W' motif and the

middle square containing a 'FREE' Play Symbol (the Free Square)

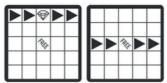
The Main Game is played by first scratching off all of the coating on the CALLER'S CARD to reveal twenty numbers (the Bingo Numbers). You must then match the Bingo Numbers to the numbers shown on each of the CARD(S). In order to confirm and verify that a number on any of the CARD(S) matches a Bingo Number, You should scratch off the coating of the matching number on the relevant CARD(S) (a Matching Number).

To win a Prize as listed in the Prize Table on a CARD, You must have a Scratchcard containing Matching Numbers in one of the following patterns on that CARD (a Winning Pattern):

ROW:

- 5 Matching Numbers in a horizontal line; or
- 4 Matching Numbers and a Free Square in a horizontal line; or
- 4 Matching Numbers and a 'W' symbol in a horizontal line; or
- 3 Matching Numbers, a 'W' symbol and a Free Square in a horizontal line

Example



NB-It is not possible to have 2 or more rows of Matching Numbers on one CARD.



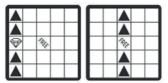




COLUMN:

- 5 Matching Numbers in a vertical line; or
- 4 Matching Numbers and a Free Square in a vertical line; or
- 4 Matching Numbers and a ' rymbol in a vertical line; or
- 3 Matching Numbers, a 'W' symbol and a Free Square in a vertical line

Example

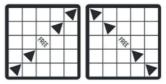


NB-It is not possible to have 2 or more columns of Matching Numbers on one CARD.

DIAGONAL:

• 4 Matching Numbers and a Free Square in a diagonal line

Example



NB-lt is not possible to have more than 2 or more diagonal lines of Matching Numbers on one CARD.

4 CORNERS:

• A Matching Number in each of the 4 corners

Example



If a CARD contains a Winning Pattern, You will, providing the requirements of the Rules and these Procedures are met, win the Prize for that Winning Pattern as set out in the Prize Table for that CARD.



If You have a Scratchcard with a Winning Pattern that includes a ' rymbol on a CARD You will, providing the requirements of the Rules and these Procedures are met, be entitled to double the amount of the Prize for that Winning Pattern as set out in the Prize Table for that CARD.





Play Symbols for CALLER'S CARD

Play Symbols	01	02	03	04	05
Play Symbols	06	07	08	09	10
Play Symbols	11	12	13	14	15
Play Symbols	16	17	18	19	20
Play Symbols	21	22	23	24	25
Play Symbols	26	27	28	29	30
Play Symbols	31	32	33	34	35
Play Symbols	36	37	38	39	40
Play Symbols	41	42	43	44	45
Play Symbols	46	47	48	49	50
Play Symbols	51	52	53	54	55
Play Symbols	56	57	58	59	60
Play Symbols	61	62	63	64	65
Play Symbols	66	67	68	69	70
Play Symbols	71	72	73	74	75

Play Symbols for CARD 1, CARD 2, CARD 3 and CARD 4

Play Symbols	01	02	03	04	05
Play Symbols	06	07	08	09	10
Play Symbols	11	12	13	14	15
Play Symbols	16	17	18	19	20
Play Symbols	21	22	23	24	25
Play Symbols	26	27	28	29	30
Play Symbols	31	32	33	34	35
Play Symbols	36	37	38	39	40
Play Symbols	41	42	43	44	45
Play Symbols	46	47	48	49	50
Play Symbols	51	52	53	54	55





Play Symbols	56	57	58	59	60
Play Symbols	61	62	63	64	65
Play Symbols	66	67	68	69	70
Play Symbols	71	72	73	74	75
Play Symbols	FREE	\mathbf{A}			

Twenty Play Symbols will appear under the coating of the CALLER'S CARD.

Twenty – three Play Symbols will appear on each CARD, plus one ' motif and one ' Play Symbol. Only the Play Symbols can be used to play the Main Game.

Play Symbols from one CARD cannot be combined with Play Symbols on any other CARD to win.

A Prize Table on one CARD cannot be combined with any other CARD to confirm a Prize to which a Player may be entitled.

BONUS GAME

The BONUS GAME Play Area has one



motif and the word 'PRIZE' (the Prize Box) directly below th



motif. You will, providing the requirements of the Rules and these Procedures are met, win a Prize if you reveal a 🖓 Play

Symbol with its matching Play Caption under the coating of the will be equal to the amount of the Prize Symbol shown with its matching Prize Caption under the coating of the Prize Box

directly below that 😗 Play Symbol.

Play Symbols and Play Captions for BONUS GAME

		r		r	
Play Symbols	Ø	EP0		Ğ	N
Play Captions	RUBY-	GLDKEY	NKLCE	РКЖТСН	GLDCUP
Expanded Play Captions	RUBY	GOLDKEY	NECKLACE	POCKET WATCH	GOLDCUP
Play Symbols	A		ĨÔ	$\sum_{i=1}^{n}$	
Play Captions	-BAG-	-VAULT	CAMER	CLOUD	PHONE
Expanded Play Captions	BAG	VAULT	CAMERA	CLOUD	PHONE
Play Symbols	8		Î		es.
Play Captions	POUND	-COIN	-BANK	HOUSE	-WIN-
Expanded Play Captions	POUND	COIN	BANK	HOUSE	WIN





One Play Symbol with its matching Play Caption will appear under the coating in the BONUS GAME Play Area. Only the BONUS GAME Play Symbols and Play Captions can be used to play the BONUS GAME.

Prize Symbols	£3.00	£5.00	£6 ^{.00}
Prize Captions	THREE	-FIVE	-SIX-
Prize Symbols	£10 ^{.00}	£15 ^{.00}	£20 ^{.00}
Prize Captions	-TEN-	FIFTN	TWNTY

Prize Symbols and Prize Captions for BONUS GAME

One Prize Symbol with its matching Prize Caption will appear under the coating of the Prize Box in the BONUS GAME Play Area. Only the BONUS GAME Prize Symbol and its matching Prize Caption under the coating of the Prize Box in the BONUS GAME Play Area can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of the BONUS GAME.

Prize Amounts, Number of Prizes and Odds

Prize Amount Prize Prizebreakdown		Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 ln :) At Start Of Game	Tolerance For Odds Of Winning In Event Of A Further Print Run
f.3	CARD1=£3	314.989	61	+/- 5.00%
£3	CARD2=£3	630.062	30	+/- 5.00%
£3	E3BONUS	630,034	30	+/- 5.00%
£5	CARD1=£5	629,941	30	+/- 5.00%
£5	CARD 3 = £5	630,017	30	+/- 5.00%
£5	CARD 4 = £5	315,017	60	+/- 5.00%
	ESBONUS	189,046	100	+/- 5.00%
	CARD1=£3DOUBLED	126,084	150	+/- 5.00%
 f6	CARD2=£3DOUBLED	188,933	101	+/- 5.00%
£6	£6BONUS	126,084	150	+/- 5.00%
£6	CARD 2 = £3 + £3 BONUS	188,933	101	+/- 5.00%
£10	CARD2=£10	62,970	301	+/- 5.00%
£10	CARD 3 = £10	126,084	150	+/- 5.00%
£10	CARD1=£5DOUBLED	125,963	151	+/- 5.00%
£10	CARD 3 = £5 DOUBLED	125,971	151	+/- 5.00%
£10	CARD 4 = £5 DOUBLED	126,073	150	+/- 5.00%
£10	CARD1=£5+CARD3=£5	126,053	150	+/- 5.00%
£10	£10 BONUS	125,963	151	+/- 5.00%
£10	CARD 3 = £5 + £5 BONUS	125,991	151	+/- 5.00%
£15	CARD1=£15	62,973	301	+/- 5.00%
£15	CARD 3 = £5 DOUBLED + CARD 4 = £5	63,083	300	+/- 5.00%
£15	CARD2=£10+£5BONUS	62,970	301	+/- 5.00%
£15	£15 BONUS	63,001	301	+/- 5.00%
£20	CARD 4 = £20	63,083	300	+/- 5.00%
£20	CARD 2 = £10 DOUBLED	63,001	301	+/- 5.00%
£20	CARD 3 = £10 DOUBLED	62,990	301	+/- 5.00%
£20	CARD1=£5+CARD4=£5+ CARD2=£10	62,970	301	+/- 5.00%
£20	£20 BONUS	62,973	301	+/- 5.00%
£40	CARD 4 = £20 DOUBLED	3,744	5,049	+/- 5.00%
£40	CARD2=£40	3,769	5,015	+/- 5.00%





Prize Amount Prize Prize breakdown		Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 ln :) At Start Of Game	Tolerance For Odds Of Winning In Event Of A Further Print Run
£40	CARD 3 = £40	3,755	5.034	+/- 5.00%
£40	CARD1=£5+CARD4=£5+CARD2= £10+CARD3=£10+£10BONUS	3,757	5,031	+/- 5.00%
£100	CARD1=£100	267	70,791	+/- 5.43%
£100	CARD 3 = £5 + CARD 1 = £15 + CARD 4 = £20 + CARD 2 = £40 + £20 BONUS	277	68,235	+/- 5.43%
£200	CARD 4 = £200	255	74,122	+/- 5.43%
£200	CARD 4 = £5 + CARD 3 = £40 + CARD 2 = £40 + CARD 1 = £100 + £15 BONUS	279	67,746	+/- 5.43%
£1,000	CARD 2 = £1,000	9	2,100,114	+/- 36.55%
£10,000	CARD 3 = £10,000	3	6,300,340	+/- 36.55%
£300,000	CARD 4 = £300,000	3	6,300,340	+/- 36.55%

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit **national-lottery.co.uk** or call the National Lottery Line on **03332345050**. Calls cost no mor than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

Prize Value In the Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 68.00% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcard for the Game is £38,558,189.

The number of Prizes in the initial print run of Scratchcards for the game relates to the number of Scratchcard recorded on Allwyn's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards withdrawn by Allwyn without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top Prize remains available Allwyn may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

General

In the event of any conflict between the Rules, the Procedures and any other information issued by Allwyn in relation to this Game, the Rules will take priority followed by the Procedures and then any other information issued by Allwyn.



